

Be a Rocket Engineer

Rocket engineers design and test all the parts of rockets that help to safely carry cargo into space.



Big Question: How can we design a rocket to fly as far as possible?

Your Project

Test two factors that affect how a rocket flies.

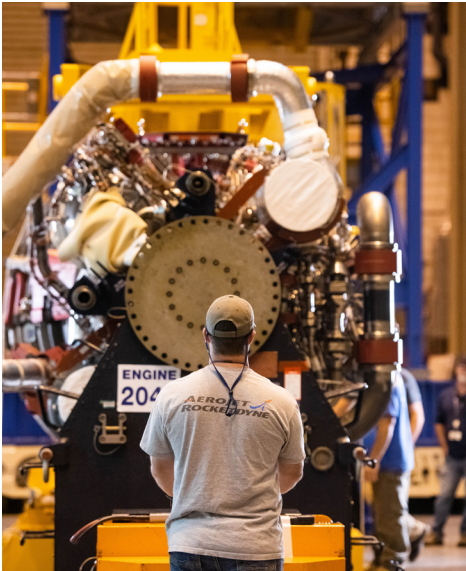
Explore different rocket launch angles and design the best way for the rocket to carry its *payload*, or cargo.



<i>Launch Trials</i>	<i>Observations: What angle did you try? How far did it go?</i>
Test 1	
Test 2	
Test 3	

Notes





<i>Launch Trials</i>	<i>Observations: Where did you put the payload? How far did it go?</i>
Test 1	
Test 2	
Test 3	

Notes



Reflect

How were you like a rocket engineer? What skills did you practice?



PLACE
STICKER
HERE